

IB Year II

SUMMER ASSIGNMENT

1. What is your Thread/Idea/Concept? What will your common dominator be for your show?
2. Come up with 15ish project ideas and the materials you would need
3. Begin sketching ideas
4. Think about artists you could use for your comparative study and do a little research in your book.
5. Bring all these things with you on the first day of class!!!
6. I'll MISS YOU!!! Email or text me over the summer if you need anything!

Art-Making Forms = 40%

This will be your show and you will have to create a space in which your pieces work together. When you choose your final pieces it is not necessary that they reflect your total variety of art-making activities.

SL: 4-7 completed art works (fully researched and practiced in process portfolio)

HL: 8-11 completed art works (fully researched and practiced in process portfolio)

Process Portfolio = 40%

SL: 9-18 screens which show sustained experimentation, exploration, manipulation, and refinement of a variety of art-making activities. AT LEAST TWO ART MAKING FORMS FROM SEPARATE COLUMNS

HL: 13-25 screens which show sustained experimentation, exploration, manipulation, and refinement of a variety of art-making activities. AT LEAST THREE ART MAKING FORMS FROM A MINIMUM OF TWO SEPARATE COLUMNS

Comparative Study = 20%

SL: 10-15 screens which examine and compare at least 3 artworks, at least 2 should be by different artists. The work selected for comparison and analysis should come from very different contexts (local, national, international, dead, alive, man/woman, painting/sculpture, etc.)

HL: 10-15 screens which examine and compare at least 3 artworks, at least 2 should be by different artists. The work selected for comparison and analysis should come from very different contexts (local, national, international, dead, alive, man/woman, painting/sculpture, etc.). For this level you MUST also include how these artists inspired your work this year. It MUST be evident in your work.

Two-dimensional forms	Three-dimensional forms	Lens-based, electronic, & screen-based forms
<p>Drawing: such as charcoal, pencil, ink</p> <p>Painting: such as acrylic, oil, watercolor</p> <p>Printmaking: such as relief, intaglio, planography, chine colle</p> <p>Graphics: such as illustration and design</p>	<p>Sculpture: such as ceramics, found objects, wood, assemblage</p> <p>Designed Objects: such as fashion, architectural, vessels</p> <p>Site Specific/Ephemeral: such as a land art, installation, mural</p> <p>Textiles: such as fiber, weaving, painted fabric</p>	<p>Time-Based and Sequential Art: such as animation, graphic novel, storyboard</p> <p>Lens Media: such as still, moving, montage</p> <p>Digital/Screen Based: such as vector graphics, software generated</p>